



Stephanie M. Komure

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SUMMARY:

Proficient with Adobe Photoshop, Adobe Illustrator, Adobe InDesign, QuarkXPress, Adobe Acrobat, MS Office, Windows, and Mac OS

EDUCATION:

Bachelor of Science in Visual Communications: Graphic Design

Minor: English

University of California, Davis, CA

EXPERIENCE:

Graphic Artist, Marketing

Working Designs, Inc., Redding, CA

- Produced professional graphics and logos for magazine ads, game extras, posters, POP, game manual, and the strategy guide for *Arc the Lad Collection*
- Performed various tasks, such as screen capture, video editing, game testing, customer service, ESRB submissions, and game help

Freelance Graphic Designer

Konami Digital Entertainment, Inc., Redwood City, CA

VIZ Media, LLC, San Francisco, CA

Sega of America, Inc., San Francisco, CA

- Designed and created complete game/DVD packaging, manual layouts, logos, and print ads for high-profile Game Boy Advance, PlayStation 2, Xbox 360, and PC titles, such as *Yu-Gi-Oh!*, *Bomberman*, *Full Auto*, and *Pokémon*
- Rebuilt key art for large-scale event signage and localization of packaging
- Created marketing collateral for retail promotions and sales distribution
- Performed Graphic Design services in-house and off-site as a vendor

Creative Services Project Administrator

Eidos Interactive, Inc., San Francisco, CA

- Managed the flow of all creative services projects through every stage of the creative process to final production by maintaining project schedules, job routing, and trafficking assets from PMs/Producers to internal/external creative teams
- Managed the workflow of internal design team and external vendors, such as design agencies, freelancers, printers, and service bureaus

Production Designer

Aquent, LLC., San Francisco, CA

- Assisted in the final design and production of various marketing and sales projects for retail clients, such as Williams Sonoma, Pottery Barn, and Cost Plus

Project Manager, Creative Development

TM - Electronic Arts, Redwood City, CA

- Managed the complete production of game packaging within the EA SPORTS label, including the company's flagship title, *Madden NFL*
- Directed graphic design, production, and pre-press teams in the creation of packaging materials, while ensuring the visual consistency of branding guidelines